

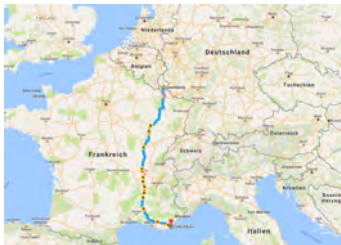
# Find the shortest path? Thanks to graph theory!

University of Luxembourg



Thierry Meyrath  
David Kieffer  
Marco Breyer  
Gabor Wiese  
Bruno Teheux  
Antonella Perucca

# Some applications of graph theory in daily life



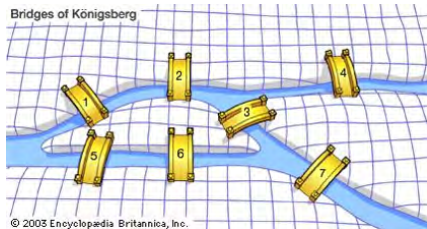
## 1) Eulerian graphs and the Königsberg bridge problem

# The seven bridges of Königsberg

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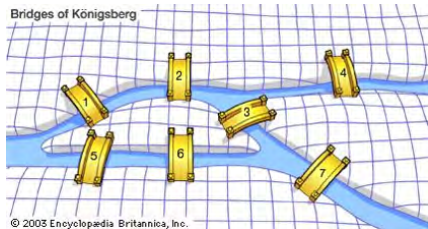


Bridges of Königsberg



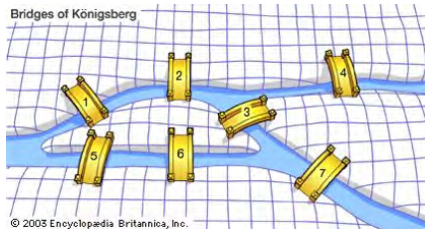
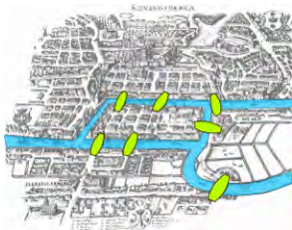
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## The Königsberg bridge problem

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## The Königsberg bridge problem

Is it possible to find a walk through Königsberg that passes exactly once over each of the seven bridges and returns to the starting point?

# Graphs: definition and properties



## Definition (graph)

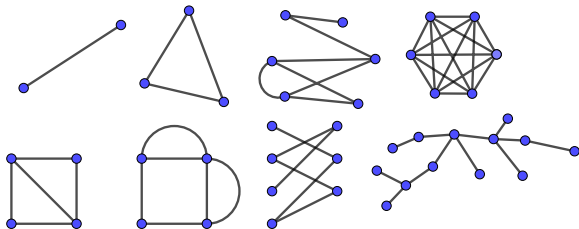
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⇒ Numerous problems can be modelled by graphs!

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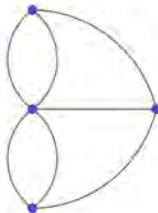
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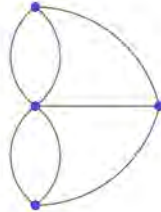
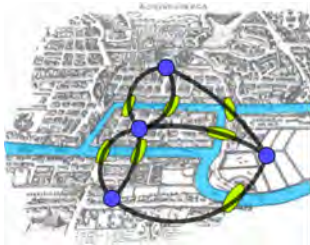
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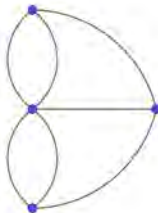
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## The Königsberg bridge problem ('graph version')

Is it possible to traverse the graph of Königsberg (starting at an arbitrary vertex) using each edge exactly once and return to the starting vertex?

# Eulerian graphs, eulerian cycles

A graph that may be traversed in this way is called a **eulerian graph** and such a circuit is called **eulerian cycle**.

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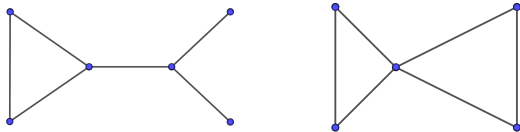
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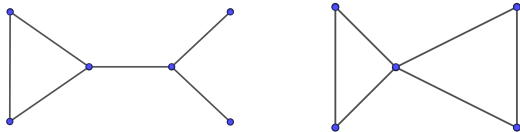


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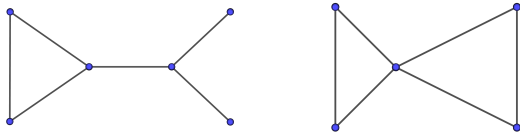
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→ Activity

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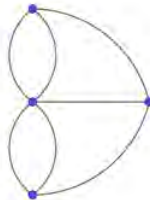
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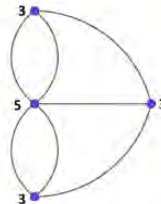
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The graph of Königsberg has vertices of odd degree, hence it is not a eulerian graph and there is no eulerian cycle!



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Hence:  $\deg(A) = 2 \times n_A$  (= even)!

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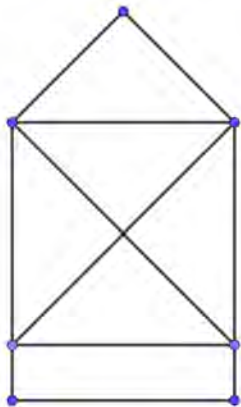
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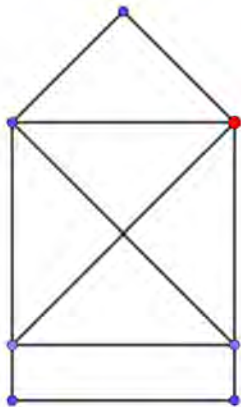
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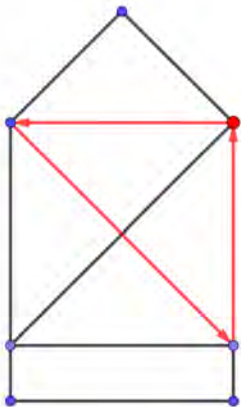




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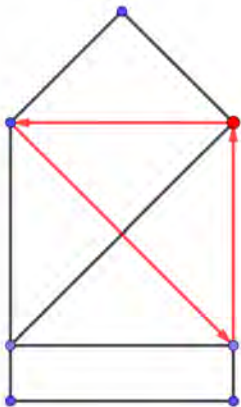


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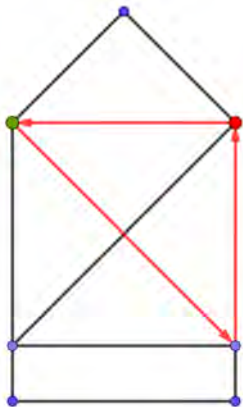


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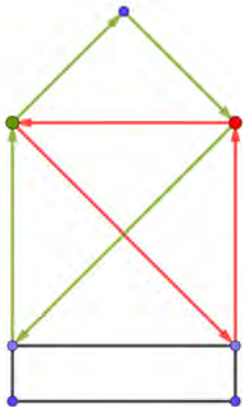


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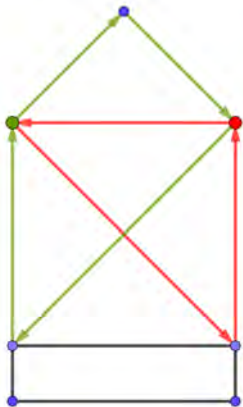


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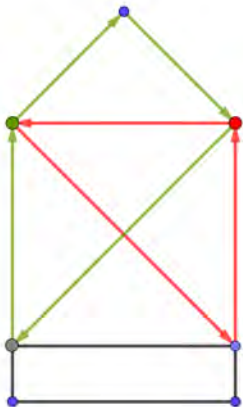


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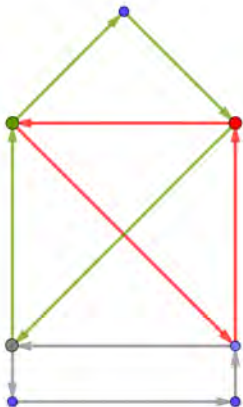


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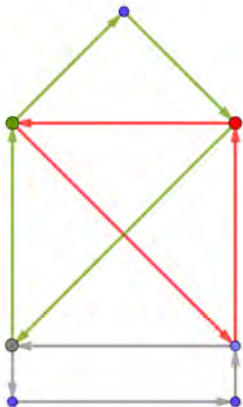


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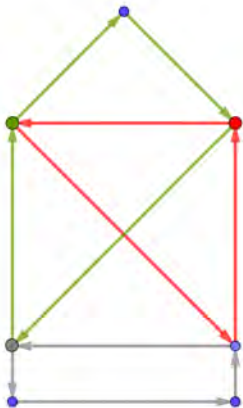
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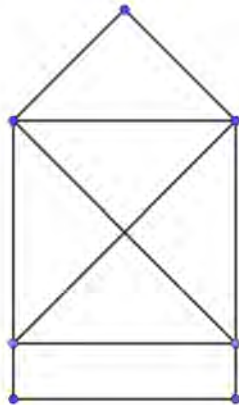
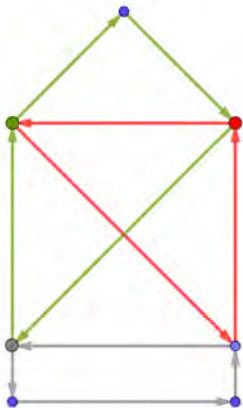
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- 5) Generate a cycle starting at this vertex, such that
  - no edge is used twice
  - no highlighted edge is usedHighlight the edges of the new cycle.
- 6) Go to 3)
- 7) Merge the different cycles, that is:



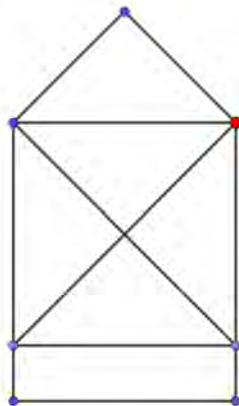
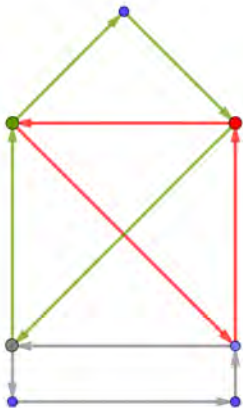
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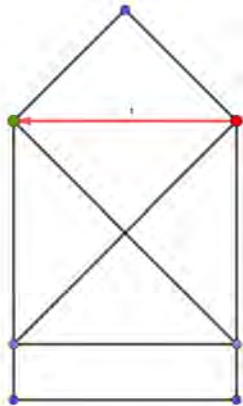
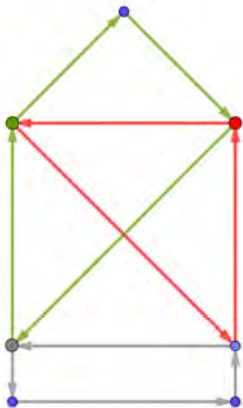
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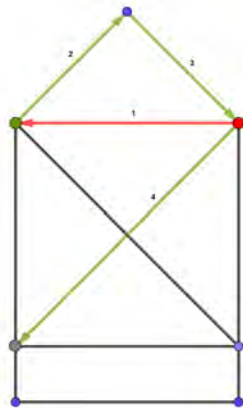
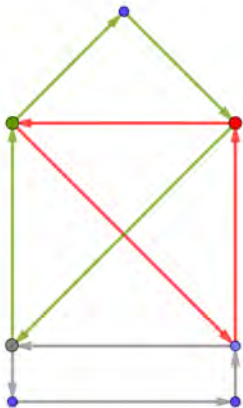
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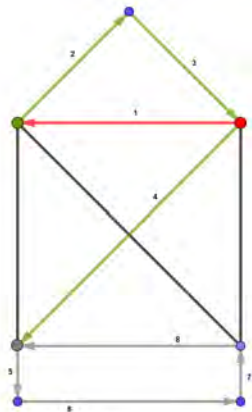
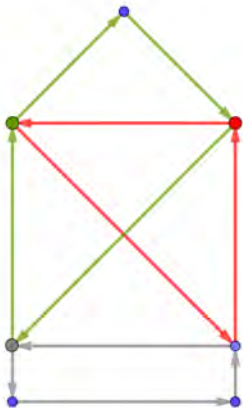
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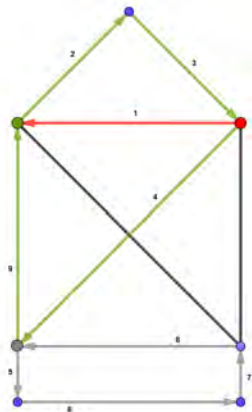
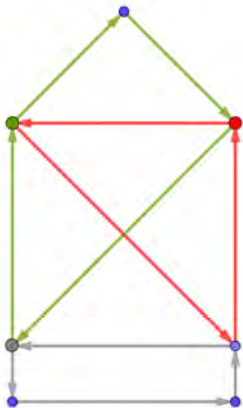
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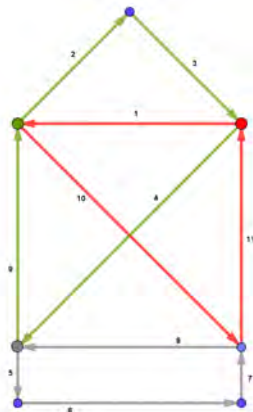
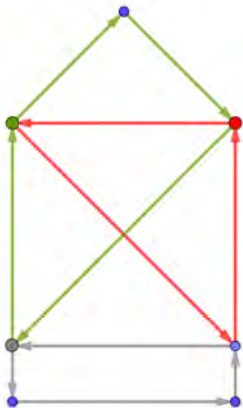
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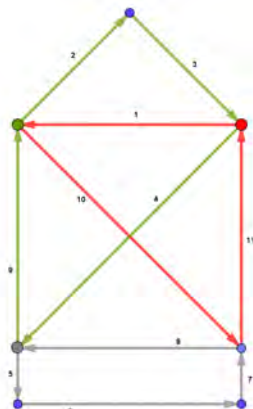
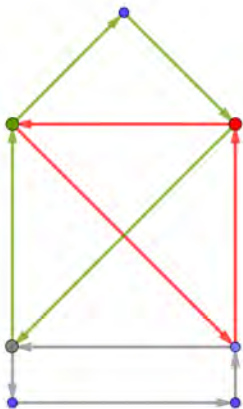


# Hierholzer's theorem: proof





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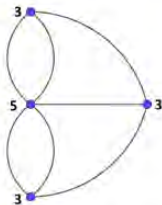
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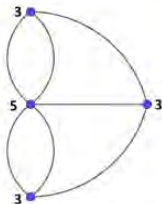
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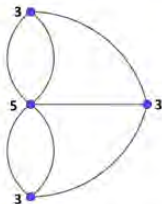
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## Question:

How many bridges must be added (at least) to Königsberg (and where), in order that the problem has a solution?

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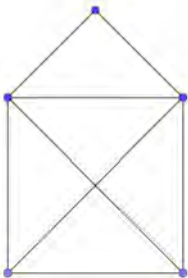
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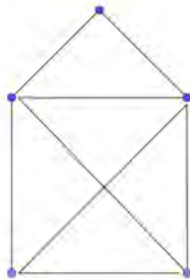
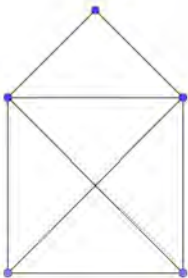
A graph that may be traversed in this way is called a **semi-eulerian graph** and such a passage is called **eulerian path**.

# Semi-eulerian graphs, eulerian paths

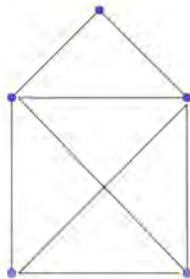
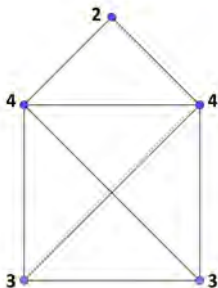
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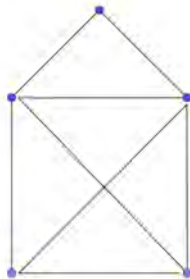
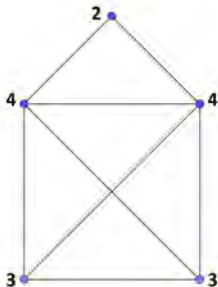
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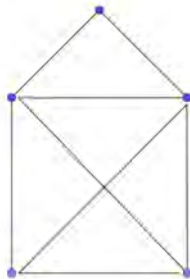
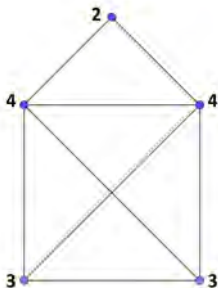


# Semi-eulerian graphs, eulerian paths



## Theorem

# Semi-eulerian graphs, eulerian paths



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A graph is semi-eulerian if and only if it has exactly two vertices of odd degree.

# Semi-eulerian graphs, eulerian paths



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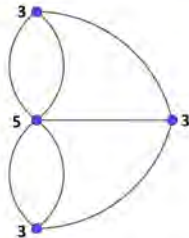
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## Remark:

The two vertices of odd degree are necessarily the starting and end points of every eulerian path!

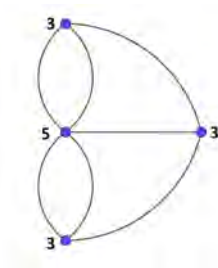
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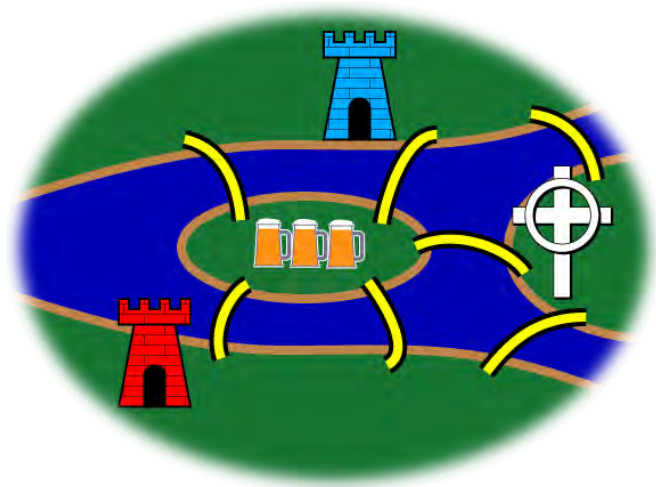


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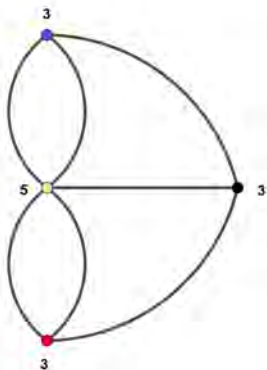


The graph of Königsberg has four vertices of odd degree, hence it is not a semi-eulerian graph and there is no eulerian path!

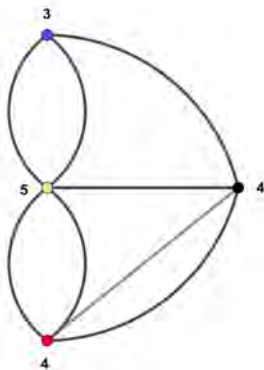
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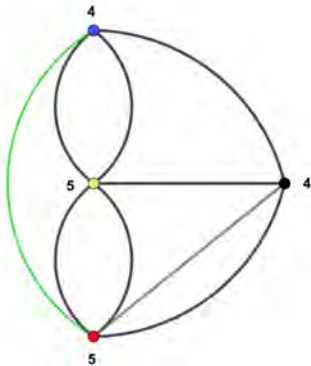


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Le 8e pont

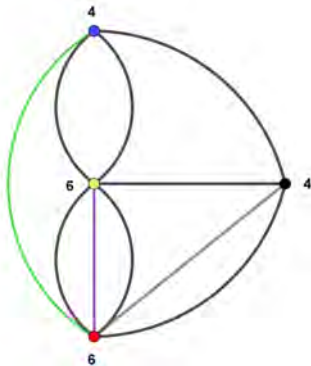
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Le 8e pont

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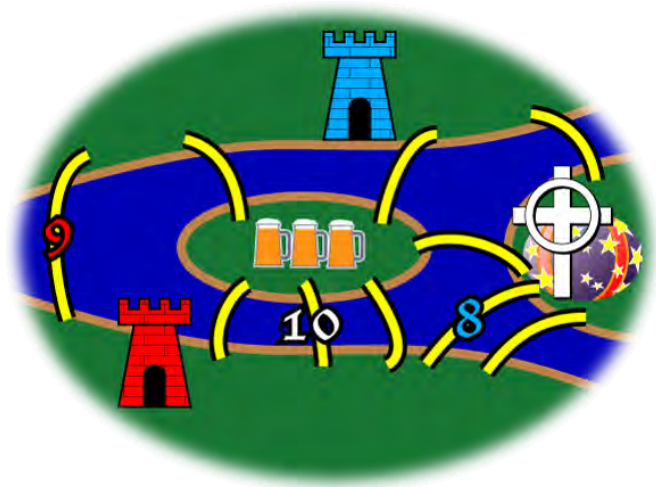


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Le 10e pont

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# Application example: refuse collection



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**Problem (1962):**

Given a non-eulerian graph, find the shortest cycle that uses each edge **at least once**.

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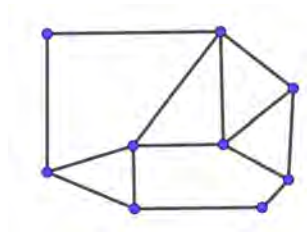
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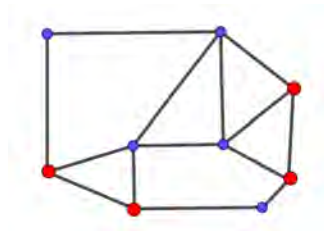
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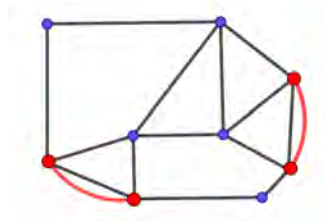
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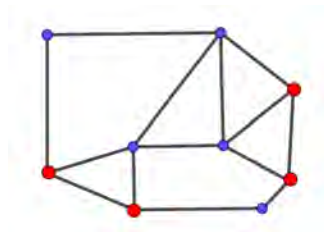
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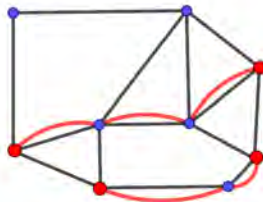
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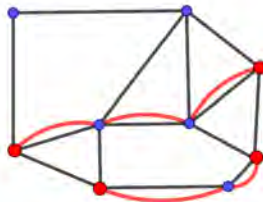
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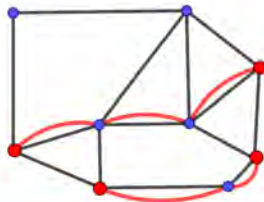
- Find a eulerian cycle in the resulting graph, this is the shortest route for the vehicle, as the total length of the streets it passes more than once is as short as possible!



# Application example: refuse collection

- Idea: Add additional edges between pairs of vertices of odd degree, such that:

- the resulting graph is eulerian
- the total length of the streets represented by the additional edges is as short as possible



- Find a eulerian cycle in the resulting graph, this is the shortest route for the vehicle, as the total length of the streets it passes more than once is as short as possible!

Other examples: the postman ('Chinese postman problem'), route maintenance, winter road clearance,...

- <https://www.google.lu/maps>
- 'Navigation System' by Lsadout52 (Own work) [CC BY-SA 4.0 (<https://creativecommons.org/licenses/by-sa/4.0/>)], via Wikimedia Commons
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